

## **PUBLIC NOTICE**

### **7:00 PM Hearing**

Notice is hereby given that a public hearing will be held by the Zoning Board of Appeals of the City of Le Roy, McLean County, Illinois on Thursday, July 9, 2020, at 7:00 p.m., via remote access, to consider an application by Robert Timm, 107 Staley Court, Le Roy, IL. The request is for a variance in setback requirements in the R-1 District on Lot 9 in the Soundar Addition to Le Roy, Mc Lean County, Illinois.

Specifically, the request is for a variance in setback requirements from the required rear setback of 5 feet to a setback of 2 feet and from a side yard setback of 10 feet to 2 feet to allow for construction of a 10' by 12' garden shed.

### **7:30 PM Hearing**

Notice is hereby given that a public hearing will be held by the Zoning Board of Appeals of the City of Le Roy, McLean County, Illinois on Thursday, July 9, 2020, at 7:30 p.m., via remote access to consider an application by Brian McDonald, 719 E. Center Street, Le Roy, IL. The request is for a variance in setback requirements in the R-1 District on West ½ of Lot 4, all of lots 5 & 6, Block 2 and ½ Vacated Alley, LYG S & ADJ in the Moorhouse & Barleys Addition to the City of Le Roy, Mc Lean County, Illinois

Specifically, the request is for a variance in setback requirements from the required rear yard setback of 5 feet to a setback of 0 feet to allow for construction of a wooden deck on the property line of easement encroaching on alleyway.

All persons desiring to be heard may attend remote session and be heard thereon. Remote log in information is available on the City of Le Roy website at [www.leroy.org](http://www.leroy.org).

Individuals with disabilities who plan to attend the meeting and who require certain accommodations in order to allow them to observe and participate, or who have questions regarding the accessibility of the meeting or facilities, are requested to contact Vicki Moreland, City Clerk, at 309-962-3031.

Larry Bruning, Chairman  
Zoning Board of Appeals  
City of Le Roy